Get – Get method requests and retrieves a representation of a specific resource.

Head – Head method is similar to get request but it has no response body.

Post – This method is used to send an entity to a specific resource. It usually triggers side effects.

Put – This method changes current representations of the target resource with the request payload.

Delete – This method will trigger deletion onto a specific resource.

Connect – Method that creates a tunnel to the server defined by the target resource.

Options – This method describes the communication options for the specified target resource.

Trace – Performs a message loop back test along the path towards the specified target resource.